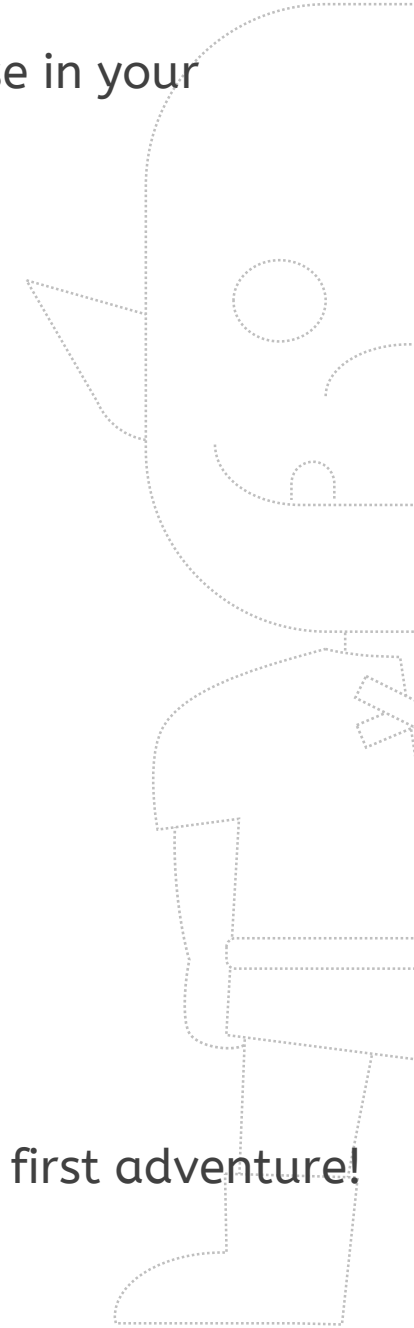
Character Design

Follow the steps across the following pages to create a character to use in your dungeon adventures:

1. Choose and cut out a race for your character.
2. Choose and cut out a class (job role) for your character.
3. Choose a name for your character.
4. Use the character design sheet for your chosen class to draw and colour your character and record their details.



Now you're ready for your first adventure!

Character Design

Race — Characteristics

Choose a race from the list below.

Human	I have a wide range of skills. I am adaptable and ambitious.
Elf	I am a magical and dignified creature. I'm gracious and see the good in others.
Dwarf	I am an excellent fighter and a good and loyal friend. I like to play fair.
Halfling	I am cheerful, kind and loving. I love being at home sharing food with friends and family.
Gnome	I am energetic, cheeky and playful. I love to tell jokes. I'm enthusiastic and dream big.
Half-Orc	I am big, strong and tough. I'm a little shy but get angry quickly.

Class — Characteristics

Choose a class (role) from the list below.

Fighter	Skilled with a variety of weapons and armour.
Rogue	Scoundrel that uses stealth and tricks to overcome obstacles and enemies.
Wizard	Intelligent and educated in the use of magic.
Barbarian	Fierce warrior that can launch a rage attack when I'm angry.
Druid	I love nature and can adopt different animal forms by casting spells.

Choosing a Name

Choose a suitable name for your character. This should incorporate your own name and a descriptive word like these examples.

"William the Wise" or "Sophie the Strong"

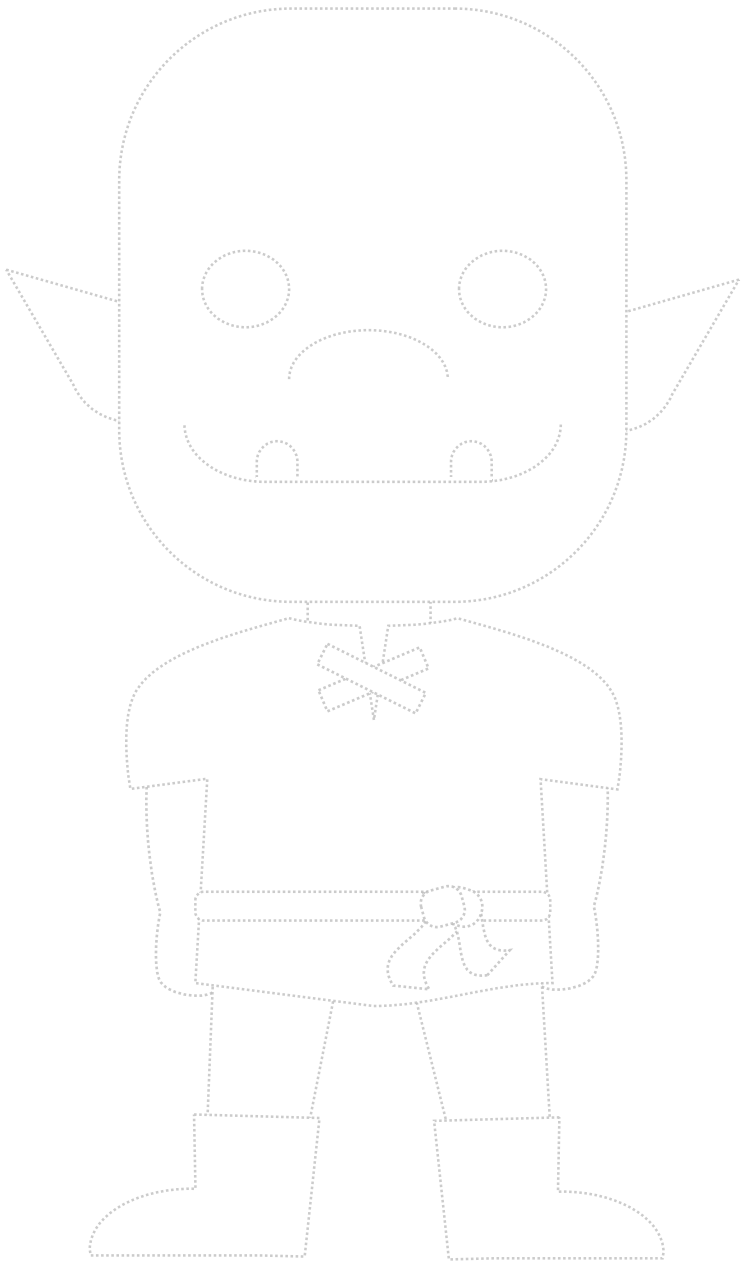
Or if you fancy something a little more creative you can use the first syllable of your name and add one of the following endings depending on your character's race.

Elf	**ra, ryn, ris, ren, ia**
Dwarf	rik, ek, in, ryn, wyn
Halfling	an, in, ton, na
Gnome	ock, oodle, ick, nab
Half-Orc	ump, enk, okk, en, ak, tha

For example if your name is **Bor**is and race is Half-Orc your name *could* be:

"Borokk the Bold" or "Borump the Brave"

Character Design: Half-Orc



Character Name:

the

Hit Points:
20

Race:

Cut out and stick race description here.

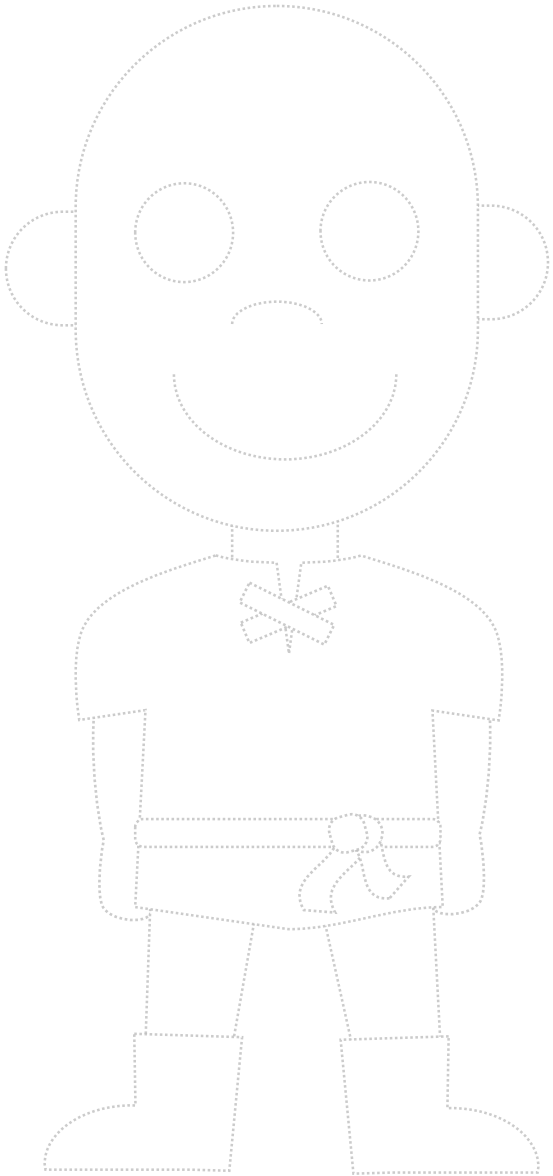
Armour:
12

Class:

Cut out and stick class description here.

Special Moves:

Character Design: Human



Character Name:

the

Hit Points:
20

Armour:
10

Race:

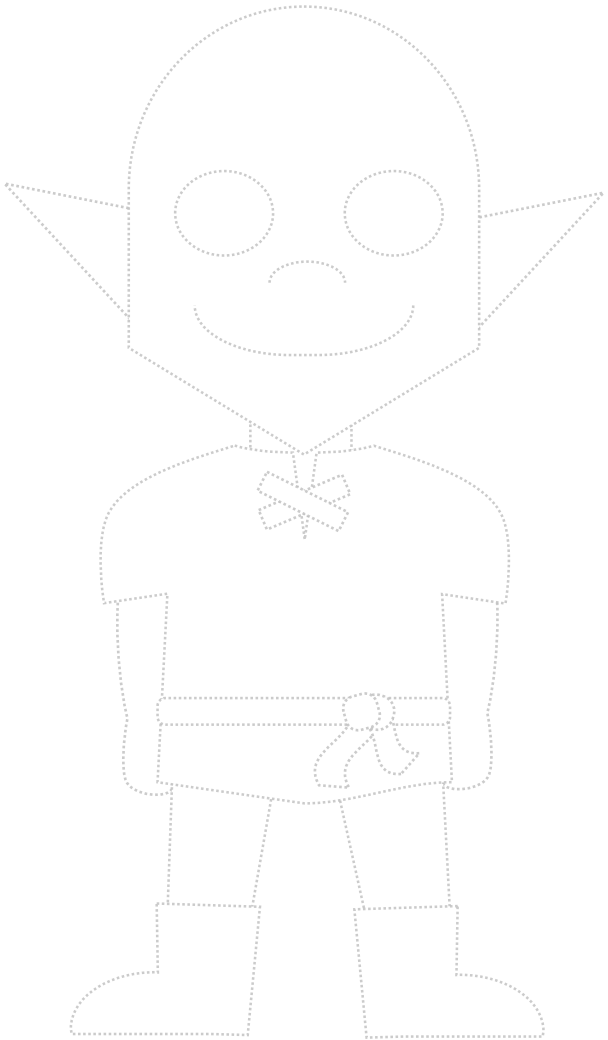
Cut out and stick race description here.

Class:

Cut out and stick class description here.

Special Moves:

Character Design: Elf



Character Name:

the

Hit Points:
20

Race:

Cut out and stick race description here.

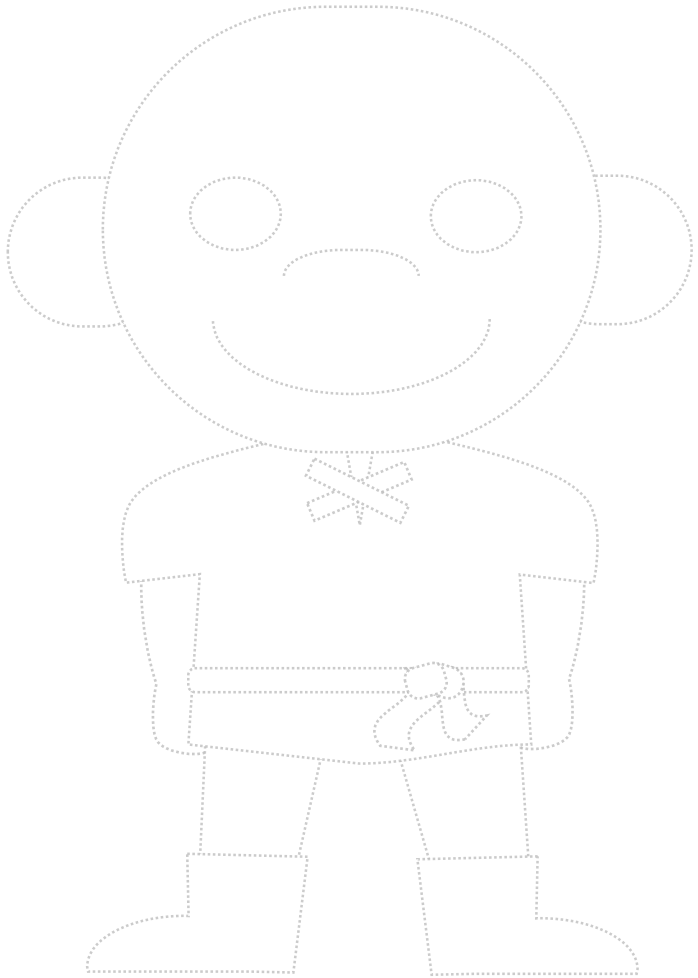
Armour:
10

Class:

Cut out and stick class description here.

Special Moves:

Character Design: Dwarf



Character Name:

the

Hit Points:
20

Race:

Cut out and stick race description here.

Armour:
11

Class:

Cut out and stick class description here.

Special Moves:

Character Design: Halfling

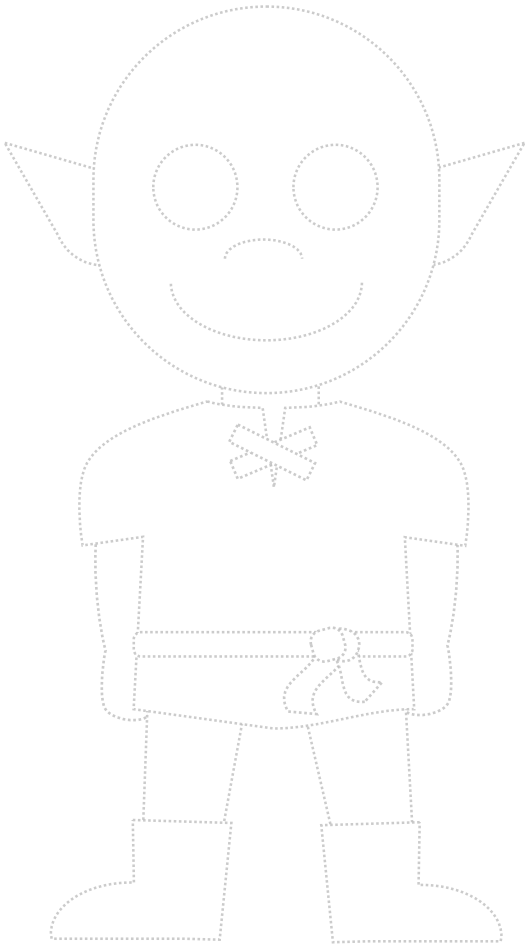
Character Name:

the

Hit Points:
20

Race:

Cut out and stick race description here.



Armour:
9

Class:

Cut out and stick class description here.

Special Moves:

Character Design: Gnome

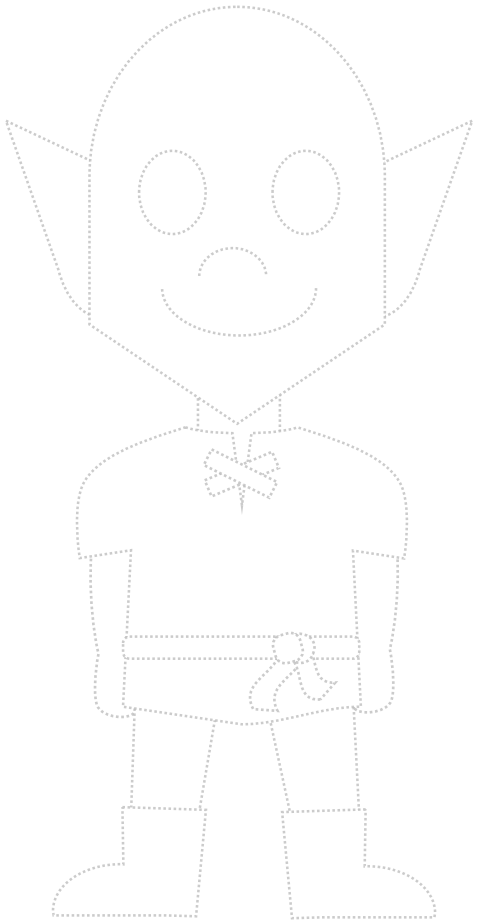
Character Name:

the

Hit Points:
20

Race:

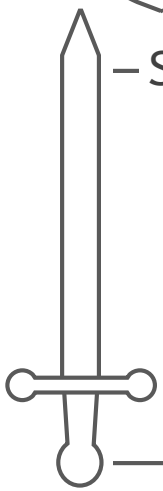
Cut out and stick race description here.



Armour:
9

Class:

Cut out and stick class description here.



Special Moves: