



Cambridge TECHNICALS in IT



Unit 10: Developing Computer Games

Introduction



About this Unit



- This unit will give you an understanding of how computer games are developed. This will include:
 - Understanding the impact of the gaming revolution on society
 - Knowing the different types of computer game
 - Designing and developing a computer game
 - Testing and documenting a computer game



Deadline



- The deadline is your last IT lesson of the week-ending:

1st February

- Once the work has been marked you will be given approximately two weeks to make the necessary improvements.

